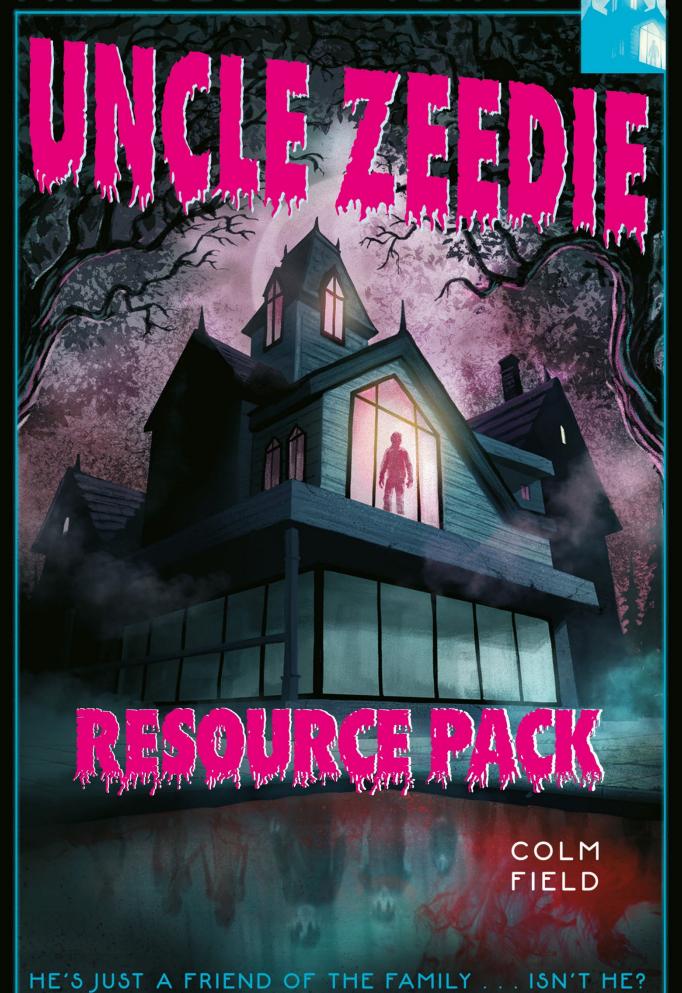
THE BLOOD TEXTS



# UNCLE ZEEDIE RESOURCE PACK

#### **WORD PLAY**

Why not play a word association game? These involve players taking turns to say words that are connected to the previous word in some way. It can use related words or opposites. If you were talking about murder you could continue with victim, killer or innocent. Players should try to avoid repeating words or hesitating, the winner is the last person to remain in the game.

Try using the following topics from the book:



You could choose your own themes based on the book.

#### <u>Definitions</u>

'He pressed the up arrow . . . and as the blinds rolled up with a whirr, the dying sunlight shone through the windows, illuminating an epic view of the sprawling woods all around them. It was like something from Tolkien and for a moment George forgot the Feeling completely. He liked this loft, and the blinds very much.' (p20)

How would you feel as the blinds rolled up to show this view? Reading through the passage, can you find out what the words **illuminate**, **sprawl** and **epic** mean?

lluminate:
Sprawl:
Epic:



### **SCENE SETTING**

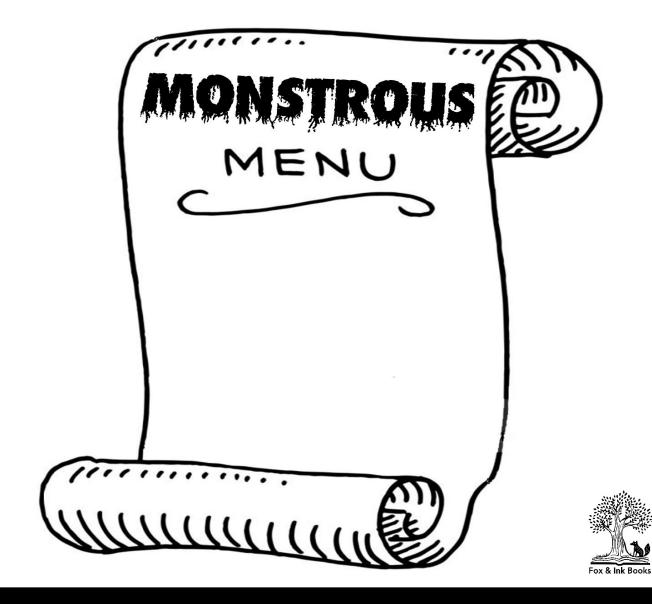
Working in pairs, create and act out a dialogue between Uncle Zeedie and either George or Lacey as they try to find out more about what he's been up to and what involvement he might have had with the missing children. Remember that Uncle Zeedie is quite private and withdrawn.

#### WINNER OR WIMP?

The Blood Texts magazine has a quiz to find out if you know a serial killer. Create a similar multiple-choice quiz for readers to find out how much of a winner or a wimp they are.

## MAKING A MEAL OF IT

The bread Uncle Zeedie uses to make a sandwich has gone mouldy. Create your own monstrous menu for Uncle Zeedie to serve up at the Death House. Can you include a starter, a main course and a dessert?



## MISSING IN ACTION



'There was a boy with a black hoodie and bad acne. There was a girl with a retainer, another girl with braids in her hair. Another boy with –' (p33)

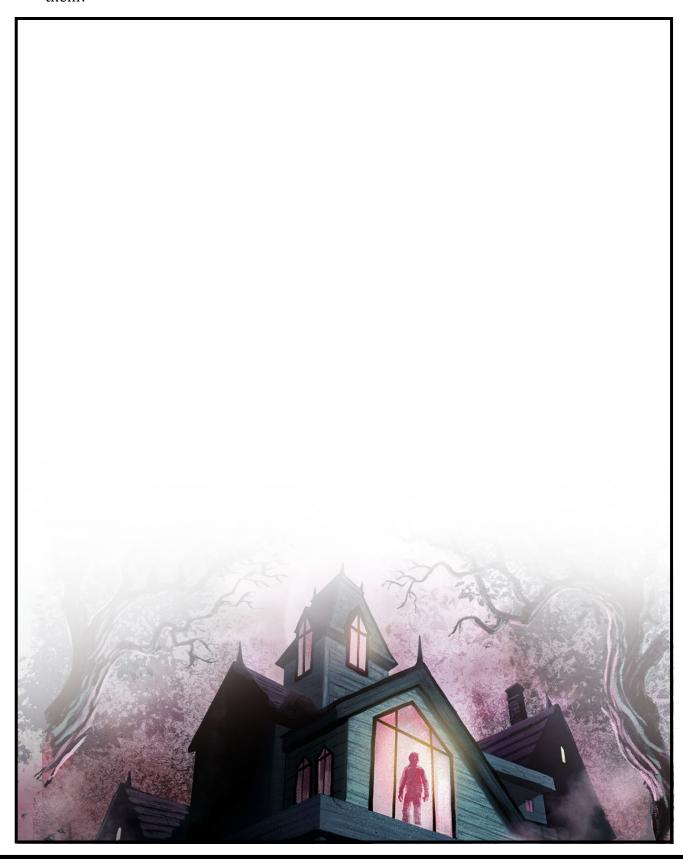
Create a missing child poster – how will you show what the character looks like and what they are interested in? Think about when and where your missing child was last seen.



## DESIGN YOUR OWN DEATH HOUSE



How are you at home improvement? Design your own Death House. We know it has a swimming pool, a basement, bedrooms, a kitchen. What other rooms do you think the mansion might have and can you think of any grizzly items that might be hidden in them?



#### TALKING POINTS



- 1. 'Ancient the Kazluk may be, perhaps even as old as the caves in which they dwell.' (p115) Can you name three ways the Kazluk are different to ordinary vampires?
- 2. Is Lacey a good sister to George?

You might find it useful to think about:

- What has happened to George and Lacey which means they are taken to stay with Uncle Zeedie?
- How she responds to George's fears?
- When is Lacey with George and when does she leave him? What do you think the reasons behind these choices are?



- 3. Lacey asks George 'Why've you got to be such a wimp?' (p1)
  How much of a wimp do you think George is? Did your opinion of him change as you read the book?
- 4. Thinking about what we know of Uncle Zeedie's work and his past, why might he be so keen on privacy?
- 5. How would it feel to go on holiday to the Sink? What do you think would be the good points about being there and the bad points?
- 6. Who would you recommend the book to and why? Think of a sentence or two for how you would describe it and what you think its best points are.

## Sink your teeth into these other spine-tingling stories:

Pale by Chris Wooding

Dracula retold by Tanya Landman

The Vampire of Croglin by Terry Deary

You'd better watch out Frank Cadaver











George enjoys reading *Bunny versus Monkey*, why not check out these funny comics for yourself? They are written and illustrated by Jamie Smart.